This is a limited enrollment program requiring departmental admissions approval. Admission to BYU does not guarantee admission into this program.

### University Core and Graduation Requirements

<table>
<thead>
<tr>
<th>Requirement</th>
<th>#Classes</th>
<th>Hours</th>
<th>Classes</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>University Core Requirements:</strong></td>
<td></td>
<td></td>
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<tr>
<td><strong>Religion Cornerstones</strong></td>
<td></td>
<td></td>
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<tr>
<td>Teachings and Doctrine of The Book of Mormon</td>
<td>1</td>
<td>2.0</td>
<td>REL A 275</td>
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<tr>
<td>Jesus Christ and the Everlasting Gospel</td>
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<td>2.0</td>
<td>REL A 250</td>
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<td>Foundations of the Restoration</td>
<td>1</td>
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<td>REL C 225</td>
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<tr>
<td>The Eternal Family</td>
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<td>2.0</td>
<td>REL C 200</td>
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<tr>
<td><strong>Arts, Letters, and Sciences</strong></td>
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<tr>
<td>Civilization 1</td>
<td>1</td>
<td>3.0</td>
<td>ARTHC 201*</td>
</tr>
<tr>
<td>Civilization 2</td>
<td>1</td>
<td>3.0</td>
<td>ARTHC 202*</td>
</tr>
<tr>
<td>Arts</td>
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<td>ARTHC 202*</td>
</tr>
<tr>
<td>Letters</td>
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<td>from approved list</td>
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<tr>
<td>Biological Science</td>
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<td>from approved list</td>
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<tr>
<td>Social Science</td>
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<td>from approved list</td>
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<td><strong>Core Enrichment: Electives</strong></td>
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<tr>
<td>Religion Electives</td>
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<td>Open Electives</td>
<td>Variable</td>
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<td>personal choice</td>
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<tr>
<td><strong>Skills</strong></td>
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<tr>
<td>First Year Writing</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
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<tr>
<td>Advanced Written and Oral Communications</td>
<td>1</td>
<td>3.0</td>
<td>WRTG 311 or 312 recm</td>
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<tr>
<td>Quantitative Reasoning</td>
<td>0-1</td>
<td>0.4</td>
<td>from approved list</td>
</tr>
<tr>
<td>Languages of Learning (Math or Language)</td>
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<td>3-20.0</td>
<td>from approved list</td>
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<tr>
<td><strong>Graduation Requirements:</strong></td>
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<tr>
<td>Minimum residence hours required</td>
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<td>30.0</td>
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<tr>
<td>Minimum hours needed to graduate</td>
<td></td>
<td>120.0</td>
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</tr>
</tbody>
</table>

### Suggested Sequence of Courses

#### FRESHMAN YEAR

**1st Semester**

- DESIL 101  3.0
- First-year Writing or American Heritage  3.0
- Religion Cornerstone course  2.0
- ARTHC 201*  3.0
- General Education courses, university requirements, and/or general electives  4.0
- **Total Hours 15.0**

**After successful completion of DESIL 101, submit an online portfolio to obtain pre-BFA status. See Admission section for application deadlines.**

**2nd Semester**

- First-year Writing or American Heritage  3.0
- Religion Cornerstone course  2.0
- DES 150**  3.0
- DESIL 130**  3.0
- DESIL 140**  2.0
- General Education course, and/or general electives  2.0
- **Total Hours 15.0**

With works completed in DESIL 130, DESIL 140, and DES 150, apply to the Illustration BFA program via portfolio review in June. Contact the department for application deadlines.

**3rd Semester**

- First-year Writing or American Heritage  3.0
- Religion Cornerstone course  2.0
- DESIL 201**  3.0
- DESIL 202**  3.0
- DESIL 254**  3.0
- General Education course, and/or general electives  2.0
- **Total Hours 15.0**

With works completed in DESIL 201, DESIL 202, and DES 254, apply to the Illustration BFA program via portfolio review in June. Contact the department for application deadlines.

**Sophomore Year**

**3rd Semester**

- First-year Writing or American Heritage  3.0
- Religion Cornerstone course  2.0
- DESIL 130**  3.0
- DESIL 140**  2.0
- General Education course, university requirements, and/or general electives  2.0
- **Total Hours 15.0**

**4th Semester**

- First-year Writing or American Heritage  3.0
- Religion Cornerstone course  2.0
- DESIL 201**  3.0
- DESIL 202**  3.0
- DESIL 254**  3.0
- General Education course, university requirements, and/or general electives  2.0
- **Total Hours 15.0**

Note: This degree program requires a minimum of 120 hours for graduation. Students are encouraged to complete an average of 15 credit hours each semester or 30 credit hours each year, which could include spring and/or summer term. Taking fewer credits substantially increases the cost and the number of semesters to graduate.

**Students are encouraged to enroll in illustration electives during junior and senior years in the program to focus on desired markets.**

#### JUNIOR YEAR

**5th Semester**

- DESIL 111R  0.5
- DESIL 253  3.0
- Requirement 7 Course (program elective)**  3.0
- General Education courses, university requirements, and/or general electives  5.5
- **Total Hours 15.0**

**6th Semester**

- DESIL 390  3.0
- DESIL 350  3.0
- DESIL 354  3.0
- DESIL 330  3.0
- General Education courses, university requirements, and/or general electives  3.0
- **Total Hours 15.0**

**Senior Year**

**7th Semester**

- DESIL 487  2.0
- DESIL 490  2.0
- DESIL 451  3.0
- Requirement 7 Course (program elective)**  3.0
- General Education courses, and/or general electives  5.0
- **Total Hours 15.0**

**8th Semester**

- DESIL 487  2.0
- DESIL 452  3.0
- Requirement 7 Course (program elective)**  3.0
- General Education courses, and/or general electives  7.0
- **Total Hours 15.0**

**Note:** The Illustration BFA program requires a minimum of 120 credit hours for graduation. Students are encouraged to complete an average of 15 credit hours each semester or 30 credit hours each year, which could include spring and/or summer term. Taking fewer credits substantially increases the cost and the number of semesters to graduate.

**Students are encouraged to enroll in illustration electives during junior and senior years in the program to focus on desired markets.**
The Illustration BFA program is a limited enrollment program requiring departmental admission approval. Interested students should declare their pre-major intent, complete DESIL101 and submit an online portfolio of their work to obtain pre-BFA status. Pre-BFA status application deadlines are at the end of Fall semester, Winter semester, and Spring term. Successful applicants will go on to complete foundational courses before applying for admissions to the Illustration BFA major.

Only students granted pre-BFA status are to complete the foundational courses and then may apply for the BFA professional program through a portfolio review in June.

**REQUIREMENT 1** Complete 1 course

**PREREQUISITE COURSE:**

DESI 101 - Drawing and Composition

Apply for pre-BFA status via portfolio review.

**REQUIREMENT 2** Complete 3 courses

**FOUNDATION COURSES:**

- DES 150 - Introduction to Life Drawing
- DES 120 - Illustration Fundamentals
- DES 140 - Introduction to Digital Illustration

Apply to the Illustration BFA program.

**REQUIREMENT 3** Complete 8 courses

**AFTER ADMISSION TO THE MAJOR, COMPLETE THE FOLLOWING:**

DESGD 243 - Typography I
- DES 230 - Painting Fundamentals
- DES 240 - Intermediate Digital Illustration
- DES 250 - Intermediate Life Drawing
- DES 253 - Environment Design
- DES 330 - Conceptual Illustration
- DES 350 - Advanced Life Drawing
- DES 355 - Narrative Illustration

**REQUIREMENT 4** Complete 2 courses

DES 111R - Design Lecture Series

You may take this course up to 2 times.

**History & Critical Studies Courses:**

**REQUIREMENT 5** Complete 4 courses

- ARTHC 201 - World Civilization to 1500
- *ARTH 202 - World Civilization since 1500
- DE 390 - Design Theory and Visual Culture
- DE 354 - Survey of Illustration History

**THE DISCIPLINE:**

The BYU BFA Illustration program prepares students to excel as illustrators and artists in the evolving creative industry. Our students learn to develop competitive portfolios which enable them to find opportunities in a variety of roles, including freelance and in-house illustration. Graduates from our program establish themselves professionally as children’s publishing illustrators, entertainment industry creators, and independent artists, and are the recipients of many awards.

Illustration students also benefit from the frequent visits from established artists, representing areas such as publishing, film, animation, and design, who share their unique insights to the next generation of illustrators. Our professional associations include the Society of Illustrator New York and LA, The Society of Children’s Book Writers and Illustrators, the Portrait Society of America, and many others.

Illustration graduates provide artwork for diverse genres within the creative industry, including book publishing (including children’s books, cover art, and graphic novels), online and print editorial illustration, product and marketing art, entertainment art (including concept art and visual development), textiles and licensing, and independent creative entrepreneurship.

**ADMISSIONS:**

Prospective BYU Students: Prospective students wishing to be admitted into the Illustration program semester should apply to BYU through the regular admissions process at: https://www.byu.edu/admissions. Admissions deadlines are available at: https://admissions.byu.edu/application-deadlines. Admission to BYU does not guarantee admission into Department of Design degree programs. Prospective students are strongly encouraged to apply for department scholarships. Apply online at https://designdept.slideroom.com. Go to https://designdept.byu.edu/department-scholarships for application deadline information.

Department Admissions: Illustration is a limited enrollment program which requires students to apply for acceptance through a department admissions process. Admitted BYU students should declare their intent to major in Illustration, before enrolling in DESIL 101, the pre-requisite course. Upon the successful completion of DESIL 101, students should submit an online portfolio of work for review. Reviews are held at the end of Fall and Winter semester and Spring term. Apply online at: https://designdept.slideroom.com. Successful applicants will be granted pre-BFA status in order to complete foundational courses before applying for admissions to the Illustration BFA major.

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**BFA in Illustration (488035)**

**2022-2023 Program Requirements (72 Credit Hours)**

<table>
<thead>
<tr>
<th>Requirement</th>
<th>Course Options</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>REQUIREMENT 6</strong> Complete 5 courses</td>
<td>DESIL 451 - Senior Illustration Studio 1</td>
<td>3.0</td>
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<tr>
<td></td>
<td>DESIL 452 - Senior Illustration Studio 2</td>
<td>3.0</td>
</tr>
<tr>
<td></td>
<td>DESIL 488 - Professional Practices for Illustrators</td>
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<tr>
<td></td>
<td>DESIL 490 - BFA Illustration Capstone Project: Research</td>
<td>2.0</td>
</tr>
<tr>
<td></td>
<td>DESIL 497 - BFA Illustration Capstone Project: Implementation</td>
<td>2.0</td>
</tr>
<tr>
<td><strong>REQUIREMENT 7</strong> Complete 12.0 hours from the following course(s)</td>
<td>ART 225 - Printmaking Fundamentals</td>
<td>3.0</td>
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<tr>
<td></td>
<td>ART 328R - Figure Drawing and Painting</td>
<td>3.0</td>
</tr>
<tr>
<td></td>
<td>ART 356R - Figure Sculpture</td>
<td>3.0</td>
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<tr>
<td></td>
<td>CS 440 - Introduction to Game Design</td>
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<tr>
<td></td>
<td>DES 381 - Interdisciplinary Motion</td>
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<tr>
<td></td>
<td>DES 394R - Special Topics</td>
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</tr>
<tr>
<td></td>
<td>DES 480 - Interdisciplinary Motion 2</td>
<td>3.0</td>
</tr>
<tr>
<td></td>
<td>DES 496R - Academic Internship: Professional Internship</td>
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<tr>
<td></td>
<td>DESAN 260 - Basic Storyboarding</td>
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<tr>
<td></td>
<td>DESGD 245 - Design 2</td>
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<tr>
<td></td>
<td>DESIL 340 - Three-Dimensional Digital Illustration</td>
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<tr>
<td></td>
<td>DESIL 357 - Sketchbook</td>
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<tr>
<td></td>
<td>DESIL 358R - Character Design for Illustrators</td>
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<tr>
<td></td>
<td>DESIL 394R - Special Topics</td>
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<td></td>
<td>DESIL 450 - Painting the Human Head</td>
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<td></td>
<td>DESIL 457R - Concept Design</td>
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<td>DESIL 498 - Directed Studies in Illustration</td>
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<tr>
<td></td>
<td>ENT 101 - Introduction to Entrepreneurship</td>
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<tr>
<td></td>
<td>MKTG 201 - Marketing Management</td>
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</tr>
<tr>
<td></td>
<td>STDEV 317 - (Not currently offered)</td>
<td>3.0</td>
</tr>
</tbody>
</table>

You may take up to 6 credit hours.

- DE 150 - Introduction to Life Drawing
- DES 120 - Illustration Fundamentals
- DES 140 - Introduction to Digital Illustration
- DESIL 101, students should complete the foundational courses before applying for admissions to the Illustration BFA major.
Major Admissions: Upon completion of all pre-major courses, students apply for admission to the BFA major through a portfolio review held in June each year. Contact the department office at designdepartment@byu.edu or https://designdep.byu.edu for more information.

Transfer Students. Transfer students applying for admittance to the Department of Design are asked to submit an application and a portfolio on https://designdep.sliideroom.com. Transfer applications for the Department of Design are reviewed year round by the illustration program. At the discretion of the area faculty, students are accepted into the department and placed at the appropriate level of study. Transfer applications are contingent upon acceptance into BYU, which is a separate application process. Admission to the department does not guarantee admission to Brigham Young University. For BYU deadlines refer to https://enrollment.byu.edu/admissions/deadlines.

Note: Students may apply to the Illustration pre-major and major programs twice.

DEPARTMENT SCHOLARSHIPS
Design majors are encouraged to apply for Department Talent Awards and other scholarships. Go to https://designdep.byu.edu/department-scholarships for funding information and application deadlines.

INTERNSHIPS:
Students interested in pursuing an internship should meet with the Illustration Internship Coordinator for advisement about location and type of internship that will best prepare them for success in the industry.

EQUIPMENT REQUIREMENTS:
Incoming BYU design students are asked to purchase a computer for their own convenience and to maximize their academic experience. Pre-major courses can be completed with the use of university labs, however most students prefer having their own computer. Certain advanced illustration workflows will require specialized software and hardware that is provided in department labs and classrooms.

The Department recommends the following configurations for illustration students: Apple MacBook Pro (or equivalent Windows PC) with sufficient capacity to support Adobe Creative Cloud (including Adobe Illustrator, InDesign, Photoshop, Premiere, After Effects, and Adobe Fonts, formerly known as Typekit). An iPad (with ProCreate) is a wonderful tool but is not an appropriate substitution for a MacBook because of its inability to run the Adobe Creative Suite.

Additionally, a design tablet and stylus are required, such as a Wacom Intuos Pro or Cintique. The BYU Store carries a full line of discounted computers, accessories and discounted software subscriptions.

DESIGN EDUCATION LICENSURE:
Design majors can add teaching licensure to their degree through the Art Education Licensure Program. This program prepares students with a design background to teach art and design in K-12 classrooms. The program includes 36 credits of coursework, with a semester of student teaching as the capstone project. To join the program, students must enroll in and successfully pass ARTED 276 (Introduction to K-12 Art and Design Education: Studio Methods, Media, and Explorations of teaching). For more information go to https://byuarted.weebly.com/. Contact the Art Education Coordinator to discuss interest in the licensure option: Mark Graham at mark_graham@byu.edu.

DEGREE PROGRAM ADVISEMENT:
Students should contact the college advisement center at cfadvice@byu.edu or call 801-422-3777 for information concerning undergraduate programs in the Department of Design.

Program coordinators are also appointed to counsel students about program objectives, course content and sequence, career goals, and other matters pertaining to their major field of study.

The advisor for this major is: Justin Kunz, Associate Professor Telephone: 801-422-1826 Email: justin.kunz@byu.edu

MAP DISCLAIMER
While every reasonable effort is made to ensure accuracy, there are some student populations that could have exceptions to listed requirements. Please refer to the university catalog and your college advisement center/department for complete guidelines.

DEPARTMENT INFORMATION
Department of Design
Telephone: 801-422-7323
Email: designdepartment@byu.edu
Website: designdep.byu.edu

ADVICEMENT CENTER INFORMATION
1100 WCCB
Telephone: 801-422-3777
Email: cfadvice@byu.edu
Website: cfadvice.byu.edu

BFA in Illustration (488035)
2022-2023