This is a limited enrollment program requiring departmental admissions approval. Admission to BYU does not guarantee admission into this program.

For students entering the degree program during the 2022-2023 curricular year.

**Fine Arts and Communications, Design**

**BFA in Animation (488040) MAP Sheet**

Minimum hours needed to graduate 120.0

<table>
<thead>
<tr>
<th>University Core and Graduation Requirements</th>
<th>Suggested Sequence of Courses</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>University Core Requirements:</strong></td>
<td><strong>FRESHMAN YEAR</strong></td>
</tr>
<tr>
<td>Requirements</td>
<td>#Classes</td>
</tr>
<tr>
<td>Religion Cornerstones</td>
<td></td>
</tr>
<tr>
<td>Teachings and Doctrine of The Book of Mormon</td>
<td>1</td>
</tr>
<tr>
<td>Jesus Christ and the Everlasting Gospel</td>
<td>1</td>
</tr>
<tr>
<td>Foundations of the Restoration</td>
<td>1</td>
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<tr>
<td>The Eternal Family</td>
<td>1</td>
</tr>
<tr>
<td>The Individual and Society</td>
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</tr>
<tr>
<td>American Heritage</td>
<td>1-2</td>
</tr>
<tr>
<td>Global and Cultural Awareness</td>
<td>1</td>
</tr>
<tr>
<td><strong>Skills</strong></td>
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</tr>
<tr>
<td>First Year Writing</td>
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<tr>
<td>Advanced Written and Oral Communications</td>
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</tr>
<tr>
<td>Quantitative Reasoning</td>
<td>0-1</td>
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<tr>
<td>Languages of Learning (Math or Language)</td>
<td>1</td>
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<tr>
<td><strong>Arts, Letters, and Sciences</strong></td>
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</tr>
<tr>
<td>Civilization 1</td>
<td>1</td>
</tr>
<tr>
<td>Civilization 2</td>
<td>1</td>
</tr>
<tr>
<td>Arts</td>
<td>1</td>
</tr>
<tr>
<td>Letters</td>
<td>1</td>
</tr>
<tr>
<td>Biological Science</td>
<td>1</td>
</tr>
<tr>
<td>Physical Science</td>
<td>1</td>
</tr>
<tr>
<td>Social Science</td>
<td>1</td>
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<tr>
<td><strong>Core Enrichment: Electives</strong></td>
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<tr>
<td>Religion Electives</td>
<td>3-4</td>
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<tr>
<td>Open Electives</td>
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<tr>
<td>Variable</td>
<td>Variable</td>
</tr>
<tr>
<td><strong>Graduation Requirements:</strong></td>
<td></td>
</tr>
<tr>
<td>Minimum residence hours required</td>
<td>30.0</td>
</tr>
<tr>
<td>Minimum hours needed to graduate</td>
<td>120.0</td>
</tr>
</tbody>
</table>

Based on performance in DESAN 101, students will be promoted to pre-BFA Animation status.

With works completed in DESAN 150, students will be promoted to pre-BFA Animation status.

To the Animation BFA program via portfolio review in June. Contact the Animation BFA program for application deadline.

Note: This degree program requires a minimum of 120 hours for graduation. Students are encouraged to complete an average of 15 credit hours each semester or 30 credit hours each year, which could include spring and/or summer term. Taking fewer credits substantially increases the cost and the number of semesters to graduate.

For University Core/program questions, contact the Advisement Center. For career questions, see the faculty advisor.
### BFA in Animation (488040)

#### 2022-2023 Program Requirements (62.5 - 64.5 Credit Hours)

<table>
<thead>
<tr>
<th>Requirement</th>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Complete 1 course</td>
<td></td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>Complete 3 courses</td>
<td></td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>Complete 10 courses</td>
<td></td>
<td></td>
</tr>
<tr>
<td>4</td>
<td>Complete 1 course</td>
<td></td>
<td></td>
</tr>
<tr>
<td>5</td>
<td>Complete 1 course</td>
<td></td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>Complete 3 courses</td>
<td></td>
<td></td>
</tr>
<tr>
<td>7</td>
<td>Complete 1 course</td>
<td></td>
<td></td>
</tr>
<tr>
<td>8</td>
<td>Complete 13.0 hours from the following course(s)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>9</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

#### REQUIREMENT 1
Apply for pre-BFA status via portfolio review.

#### REQUIREMENT 2
**PREREQUISITE COURSES:**
- DESAN 101 - Introduction to Drawing for Pre-Animation | 1.0

#### REQUIREMENT 3
Apply for pre-BFA status via portfolio review.

#### REQUIREMENT 4
**FUNDATIONAL COURSES:**
- CSANM 150 - Introduction to Three-Dimensional Computer Graphics | 1.5
- DES 150 - Introduction to Life Drawing | 3.0
- DESAN 160 - Introduction to Two-Dimensional Animation Skills | 1.5

#### REQUIREMENT 5
Apply to the Animation BFA program.

#### REQUIREMENT 6
**AFTER ADMISSION TO THE MAJOR, COMPLETE THE FOLLOWING:**
- CSANM 250 - Intermediate Three-Dimensional Computer Graphics | 2.0
- CSANM 252 - Introduction to Three-Dimensional Animation | 3.0
- CSANM 258 - Scripting for Animation | 3.0
- DESAN 250R - Gesture Drawing for Animators | 3.0
- DESAN 260 - Basic Storyboarding | 3.0
- DESAN 262 - Beginning Character Animation | 3.0
- DESAN 265 - Drawing for Animation | 3.0
- DESAN 363R - Two-Dimensional Animation Production | 1.5
- DESAN 460 - Business and Ethics in Animation | 2.0

**ARTHC 202 - World Civilization Since 1500 | 3.0**

#### REQUIREMENT 7
**AFTER ADMISSION TO THE MAJOR, COMPLETE THE FOLLOWING:**
- ARTHC 201 - World Civilization to 1500 | 3.0

#### REQUIREMENT 8
**ARTHC 201 - World Civilization to 1500 | 3.0**

#### REQUIREMENT 9
**ARTHC 202 - World Civilization Since 1500 | 3.0**

#### REQUIREMENT 10
**ARTHC 202 - World Civilization Since 1500 | 3.0**

#### REQUIREMENT 11
**ARTHC 202 - World Civilization Since 1500 | 3.0**

### CAREER OPPORTUNITIES

Animation majors work in various disciplines that include feature animation studios, visual and special effect studios, entertainment, gaming, and scientific data visualization. Program alumni working in studios such as Pixar and Disney often provide behind-the-scenes views and mentoring opportunities for students.

### ADMISSIONS

**Prospective BYU Students:** Prospective students wishing to be admitted into the animation program should apply to BYU through the regular admissions process at byu.edu/admissions. Admission to BYU does not guarantee admission into the Department of Design degree programs. Prospective students are strongly encouraged to apply for department scholarships. Apply online at [https://designdept.slideroom.com](https://designdept.slideroom.com). Go to [https://designdept.byu.edu/department-scholarships](https://designdept.byu.edu/department-scholarships) for application deadline information.

**Department Admissions:** Animation is a limited enrollment program which requires students to apply for acceptance through a department admissions process. Admitted BYU students should declare their intent to major in animation, before registering for DESAN 101,
BFA in Animation (488040)  
2022-2023

the pre-requisite course. Based upon performance in DESAN 101, students will be promoted to pre-BFA Animation status. Successful applicants will be granted pre-BFA status in order to complete foundational courses before applying for admissions to the Animation BFA major.

Major Admissions: Upon completion of all pre-major courses, students apply for admission to the BFA major through a portfolio review held in June of each year. Apply online at https://designdept_slideroom.com. Contact the department office at designdepartment@byu.edu or https://designdept.byu.edu for more information.

Transfer Students: Transfer students applying for admittance to the Department of Design are asked to submit an application and a portfolio on https://designdept.slideroom.com. Transfer applications for the Department of Design are reviewed year round by the animation program. At the discretion of the area faculty, students are accepted into the department and placed at the appropriate level of study. Transfer applications are contingent upon acceptance into BYU, which is a separate application process. Admission to the department does not guarantee admission to Brigham Young University. For BYU deadlines refer to https://enrollment.byu.edu/admissions/deadlines.

Note: Students may apply to the Animation pre-major and major programs twice.

TALENT AWARDS AND DEPARTMENT SCHOLARSHIPS
Design majors are encouraged to apply for Department Talent Awards and other scholarships. Go to https://designdept.byu.edu/department-scholarships for funding information and application deadlines.

EQUIPMENT REQUIREMENTS
Incoming BYU design students are asked to purchase a computer for their own convenience and to maximize their academic experience. Pre-major courses can be completed with the use of university labs, however most students prefer having their own computer. Animation Majors are required to own a Wacom “Grip Pen” stylus.

Animation is a collaborative discipline, so most work will be done in the computer labs on campus as opposed to on personal computers. However, if students wish to work outside of lab hours, laptops/computers should have the specs to be able to run Maya: https://knowledge.autodesk.com/support/maya/learn-explore/caas/sfdarticles/sfdarticles/System-requirements-for-Autodesk-Maya.html

DESIGN EDUCATION LICENSURE
Design majors can add teaching licensure to their degree through the Art Education Licensure Program. This program prepares students with a design background to teach art and design in K-12 classrooms. The program includes 36 credits of coursework, with a semester of student teaching as the capstone project. To join the program, students must enroll in and successfully pass ARTED 276 (Introduction to K-12 Art and Design Education: Studio Methods, Media, and Explorations of teaching). For more information go to https://byuarted.weebly.com/ Contact the Art Education Coordinator to discuss interest in the licensure option: Mark Graham at mark_graham@byu.edu.

DEGREE PROGRAM ADVISEMENT
Students should contact the college advise ment center located in D-444 of the Harris Fine Arts Center, or call 801-422-3777 for information concerning undergraduate programs in the Department of Design. Program coordinators are also appointed to counsel students about program objectives, course content and sequence, career goals, and other matters pertaining to their major field of study. The advisors for this major are:

Pre-Majors:  
Nathan Lindsay, Assistant Professor Telephone: 801-422-7336  
Email: n8animation@gmail.com

BFA Animation Students:  
Sam Nielson, Associate Teaching Professor Telephone: 801-422-1486  
Email: sam.nielson@byu.edu

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While every reasonable effort is made to ensure accuracy, there are some student populations that could have exceptions to listed requirements. Please refer to the university catalog and your college advise ment center/department for complete guidelines.

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Department of Design  
Telephone: 801-422-7323  
Email: designdepartment@byu.edu  
Website: designdept.byu.edu

ADVISEMENT CENTER INFORMATION
1100 WCCB  
Telephone: 801-422-3777  
Email: cfacadvise@byu.edu  
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